

GeoThms — a Web System for Euclidean Constructive Geometry

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Abstract

GeoThms is a web-based framework for exploring geometrical knowledge that integrates Dynamic Geometry Software (DGS), Automatic Theorem Provers (ATP), and a repository of geometrical constructions, figures and proofs. The GeoThms users can easily use/browse through existing geometrical content and build new contents. In this paper we describe GeoThms functionalities, focusing on the interface solutions required for a system aimed at supporting studying and teaching geometry via Internet. GeoThms is a publicly accessible system with a growing body of geometrical constructions and formally proven geometrical theorems. We believe that, with the help of all its users it will become an important Internet resource for geometry.

Keywords: Web interfaces for proof systems, automated geometry theorem proving, dynamic geometry software.

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1 Introduction

Our motivation is to build and maintain a publicly accessible and widely used Internet based framework for constructive geometry. It should be used for teaching and studying geometry, but also as a major Internet repository for geometrical constructions. We have built a system, GeoThms, that links Dynamic Geometry Software (DGS), Automatic Theorem Provers (ATP), and GeoDB, a database of geometrical constructions, figures and proofs. The DGSs currently used within GeoThms are GCLC [7,12] and Eukleides [16,18], two widely used dynamic geometry packages. The ATP used, GCLCprover [13,17], is based on the area method [4,6,15,17], and it produces human readable, synthetic geometrical proofs. GeoThms provides a web workbench that tightly integrates mentioned tools into a single framework for constructive geometry. The web interface is a server-side solution written in PHP, designed to enable GeoThms users to easily browse through the list of geometric problems, their statements, illustrations and proofs, and also to interactively use the drawing and automatic proof tools. GeoThms is accessible at <http://hilbert.mat.uc.pt/~geothms>.

There are several systems related to GeoThms. Some of them combine features of DGS and automated theorem provers, some of them have web interfaces, and some of them provide repositories of geometrical theorems. We are not aware of any system that, like GeoThms, gives full, web-based access to DGS, use theorem proving with human-readable proofs generated and provides open repository of geometrical constructions and conjectures. Section 6 gives more details about related work.

Paper overview.

Section 2 describe GeoThms components; Section 3 presents the structure of the web interface; Section 4 is about communication and representation issues; Section 5 presents GeoThms through some illustrated examples. Section 6 discuss related work. Section 7 discusses further work, and Section 8 draws final conclusions.

2 Framework Components

GeoThms, is a framework that links dynamic geometry software, geometry automatic theorem provers, and a repository of geometry problems providing a common web interface for all these tools (see Figure 1). In this section, we give a brief description of the tools that are currently integrated in GeoThms:

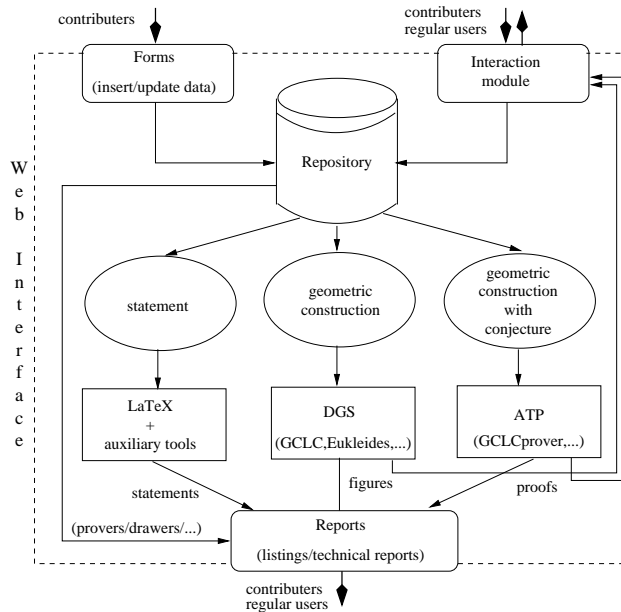


Fig. 1. The GeoThms Framework

GCLC and Eukleides

GCLC⁵ [7,12] and Eukleides⁶ [16,18] are two DGSs. They both use declarative languages to specify geometrical constructions. Hence, in using these tools, producing mathematical illustrations is based on “describing figures” rather than on “drawing figures”. These descriptions directly reflect meaning of mathematical objects to be presented, and are easily understandable to mathematicians. Both tools have graphical user interfaces and produce, in \LaTeX form, illustrations that correspond to geometric constructions.

GCLCprover

GCLCprover is an ATP based on the area method [4,6,15]. It allows formal deductive reasoning about objects constructed within DGSs. It produces proofs that are human-readable (in \LaTeX and XML formats), and with an explicit justification for every proof step. GCLCprover is tightly integrated with GCLC, so one can use the prover to reason about a GCLC construction, without changing and adapting it for the deductive process, the users only need to add a conclusion they want to prove. The geometrical constructions made within GCLC are internally transformed into primitive constructions of

⁵ GCLC package is freely available from www.matf.bg.ac.yu/~janicic/gclc/. The mirrored version is available from EMIS (The European Mathematical Information Service) www.emis.de/misc/index.html. There are versions of GCLC for Windows and for Linux.

⁶ Eukleides is available from <http://www.eukleides.org>, There are versions for a number of languages. The first author of this paper is responsible for the Portuguese version of Eukleides: EukleidesPT is available from <http://gentzen.mat.uc.pt/~EukleidesPT/>

the area method, and in some cases, some auxiliary points are introduced. We have developed a tool `euktogclicprover`, that converts Eukleides files to GCLCprover files, allowing the prover to be used with geometric constructions described within Eukleides.

The geoDB database

geoDB keeps geometric constructions, illustrations, conjectures, and proofs. Figure 2 shows the structure of the database. The main entities of the database are: *figures*, descriptions of geometrical constructions; *theorems*, statements of theorems, written in \LaTeX form; *proofs*, geometrical constructions with conjectures.

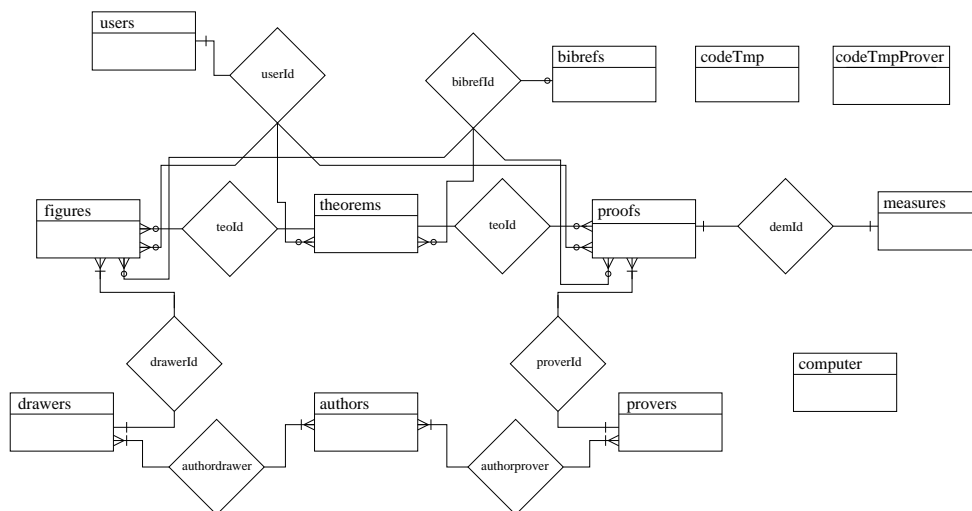


Fig. 2. geoDB — Entity-relationship Diagram

Geometrical constructions are described and stored in the database in declarative languages of dynamic geometry tools such as GCLC and Eukleides, and in a common XML format. Figures are generated directly on the basis of geometric specifications, by GCLC and Eukleides and stored as JPEG files and SVG files. Conjectures are described and stored in a form that extends descriptions of geometrical constructions. The specifications of conjectures are used (directly or via a converter) by GCLCprover. Proofs are generated by GCLCprover and stored as XML files (rendered by XSLT, using a layout specified by `GeoCons_proof.xsl`) and as PDF files (produced by \LaTeX , using a layout specified by `gclc_proof.sty`). A geometric theorem can have more than one figure and/or more than one proof, made by different tools and made by different users.

The database also has the following auxiliary entities: *bibrefs*, bibliographic references, in \BIBTeX format; *drawers* & *provers*, information about the avail-

able programs; *authors*, information about the authors; *users*, information about registered users; *computer*, information about computers used as the test benches. The tables `codeTmp` and `codeTmpProver` are used to store temporary information, deleted after each session, for the interactive section of GeoThms.

3 The Web Interface General Structure

The structure of the web interface has two main levels (see Figure 3).

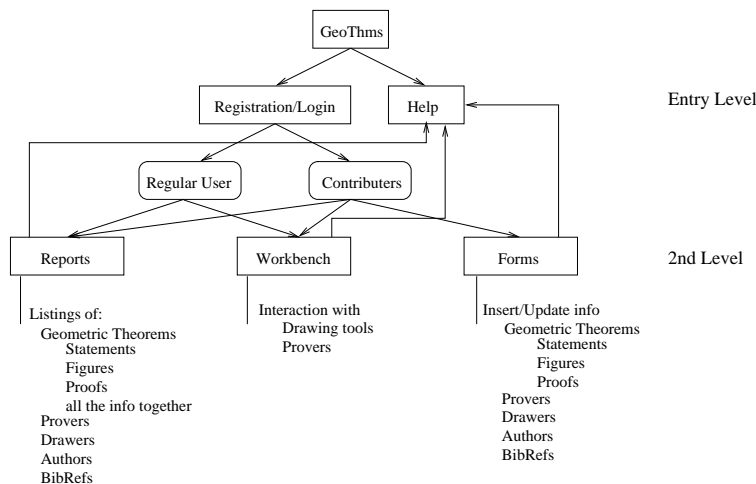


Fig. 3. GeoThms — Web Interface

The entry level (see Figure 4), accessible to all web-users, has some basic information about GeoThms, including documents about the GCLCprover and the area method. There is also an entry point to the GeoThms forums. This level offers registering options, and it gives access to other levels of the system. Regular users have access to the second level, where they can browse the data from the database (in a formatted, or in a plain textual form) and use the drawing/proving programs for interactive work. Regular users can apply for the *contributor* status with which they can also insert new data and can update the data inserted previously in the database. There is also an administration level, invisible to the user. It is used to change the status of the users, and other administrative tasks.

4 Communication and Representation Issues

GeoThms is a server side web system with integrated DGSs and ATPs tools. It is not oriented to some particular browser and/or operating system. As a web service GeoThms emphasise:

- a simple interface, based on using geometrical specification languages of the underlying geometrical tools;
- a low communication burden.

To achieve these goals we decided to use a server side Apache/PHP/MySQL solutions, and standard features of HTML language to deal with input/output.

A basic communication, concerning describing geometrical constructions and conjectures, is based on formal languages of the underlying geometrical tools. Despite some good features of point-and-click-based descriptions of constructions, we believe that in this context, communication based on textual descriptions is a better solution. For instance, this approach enables full access to the underlying systems, different geometrical tools can be uniformly integrated, stresses the fact that geometrical constructions are formal procedures, etc. Notice that both DGSs tools currently supported (GCLC and Eukleides) provide also graphical interfaces, so it is possible for a user to use these tools' rich graphical interfaces locally and then transfer the results to GeoThms.

Concerning internal representation of data, within GeoThms, descriptions of constructions and conjecture are stored as GCLC code, as Eukleides code, or in XML form. There are tools for converting between these formats, while XML format has the central position, as an interchange format. When adding new geometrical tools, it will be sufficient to develop converters from its format to XML and vice versa. This enables converting from any format to any other, and consequently makes usable the whole of the repository to any geometrical tool. Figures are stored in JPEG format, but also in SVG format.

Within GeoThms, data are presented in:

textual form with the following choices: as GCLC code, as Eukleides code, as XML rendered (by appropriate XSLT) as HTML, as XML rendered (by

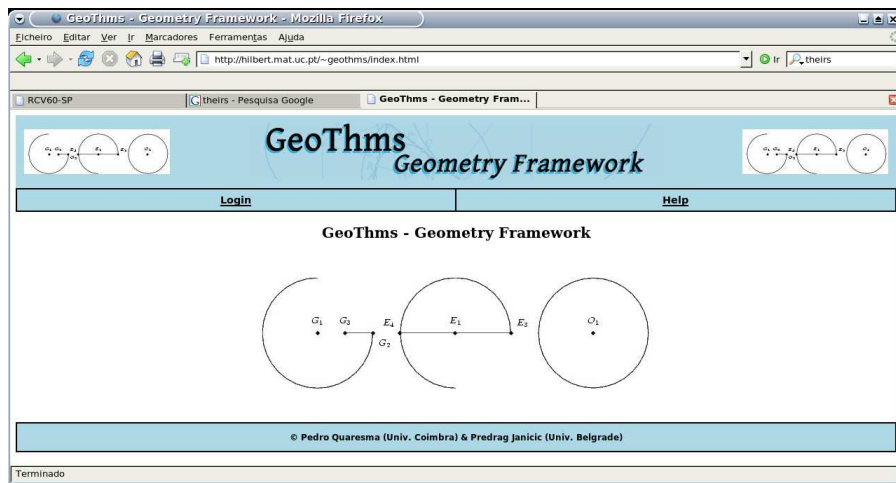


Fig. 4. GeoThms — Home Page

appropriate XSLT) in natural-language (English) form.

graphical form: with the following choices: as JPEG image, or as SVG image.

The bibliographic references are kept in `BIBTEX` format and it is possible to get a `BIBTEX` file with a list of selected references.

5 GeoThms Tours

In this section we will describe GeoThms framework through a series of *GeoThms Tours*, a series of paths that can be used by GeoThms users in their interaction with GeoThms.

5.1 Login/Registration

At the entry level (apart from the “Help” section) is the “Login” section where GeoThms users can login, or where new users can register to GeoThms. This is a standard registration form with obligatory and optional data fields and with the option to choose between a regular user, or a contributor. If a regular user wants to be a contributor, his/her request is sent to the administrator, and it is the administrator’s responsibility to change the status of the user. There is also an anonymous account for a quick preliminary usage of GeoThms.

Only registered users have access to the second level. Regular users can browse the data from the database and use the drawing/proof programs in an interactive way. A contributor also has privileges to insert new data and/or update the existing ones.

5.2 Browsing

Registered users have access to the “Reports” section (see Figure 5). In this section, a user can browse through the data in the database, figures, theorems, and proofs. For each of these groups a list of available items with related details is shown (see Figure 6).

It is also possible to see the information related to the provers, the drawers, the authors of those programs and the bibliographic references.

5.3 Adding New Data

Contributors have access to the “Add/Update” section where they can add new data and/or update existing constructions, conjectures, and proofs. Constructions and conjectures are entered by users. Only proofs generated by the built-in provers can be added to the database. The relations between entities enforce that each figure and/or proof must be linked to a geometric conjec-

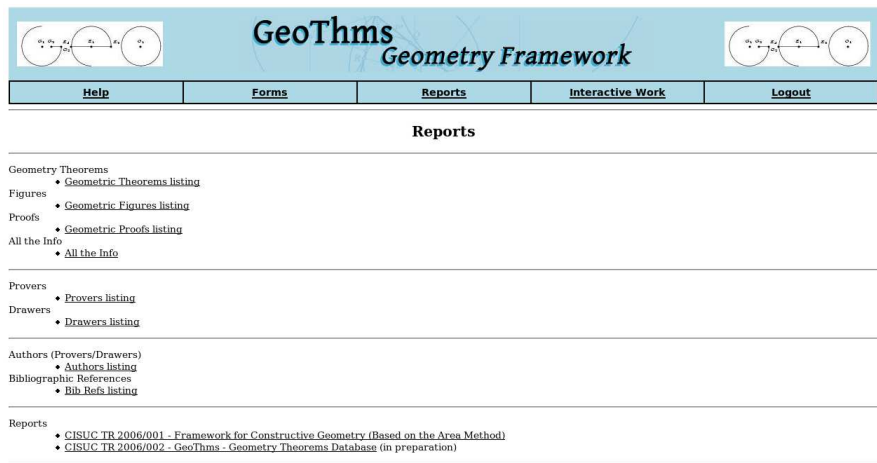


Fig. 5. GeoThms – Reports Page

ture., i.e., a contributor must first add a geometric conjecture and only after that, proceed adding a figure and/or proof to that conjecture.

A contributor can add a geometrical conjecture, its statement, corresponding figure and proof, in a single step or in separate steps. The statement must come first, and for a given conjecture more than one figure and/or proof can be added. Contributors can also update the data related to the conjectures, figures, and proofs.

It is also possible to insert/update the information about provers, drawers, authors and bibliographic references.

5.4 Interactive Work

In the “Interactive Work” section, GeoThms offers its users the possibility to use the DGSs and the ATP in a interactive way. The GeoThms user can submit the code, call for its evaluation and, if there are no errors, see the resulting

Geometry Figures Listing
23 Geometry Figures

| Figure Id | Theorem Id | Theorem Name | Drawer Name | Drawer Version | | |
|-----------|------------|-------------------------|-------------|----------------|--|-----------------------------|
| 1 | GEO0001 | Ceva's Theorem | GCLC | 5.00 | | See details |
| 49 | GEO0001 | Ceva's Theorem | Eukleides | 1.0.2 | | See details |
| 61 | GEO0001 | Ceva's Theorem | GCLC | 5.00 | | See details |
| 2 | GEO0002 | Gauss-line Theorem | GCLC | 5.00 | | See details |
| 3 | GEO0003 | Harmonic Set | GCLC | 5.00 | | See details |
| 4 | GEO0004 | Thales' Theorem | GCLC | 5.00 | | See details |
| 8 | GEO0005 | Pappus' Hexagon Theorem | GCLC | 5.00 | | See details |

Fig. 6. GeoThms – Figures Listing

| Geometric Theorem Info | | | |
|---|---|-------------------------|--|
| Name of the Theorem | Gauss-line Theorem | Theorem's Id | GEO0002 |
| Contributor's Name | Pedro Quaresma | | |
| Category | Geometry | Date of Submission | 2006-02-07 |
| Description | Theorem 1 (Gauss-line Theorem) Let $A_0, A_1, A_2,$ and A_3 be four points on a plane, X the intersection of A_1A_2 and A_0A_3 , and Y the intersection of A_0A_1 and A_2A_3 . Let $M_1, M_2,$ and M_3 be the midpoints of A_1A_2, A_0A_2 and XY , respectively, then $M_1, M_2,$ and M_3 are collinear. | | |
| Bibliographic References | References [ZCG95] Jing-Zhong Zhang, Shuang-Ching Chou, and Xiao-Shan Gao. Automated production of traditional proofs for theorems in euclidean geometry i: the hilbert intersection point theorems. <i>Annals of Mathematics and Artificial Intelligence</i> , 13:109-137, 1995. | | |
| Gauss-line Theorem Figure Info | | | |
| Drawer Name | GCLC | Drawer Version | 5.00 |
| Date of Submission | 2006-02-07 | Bibliographic Reference | Zhang95 |
| Contributor's Name | Pedro Quaresma | | |
| Figure | | | |
| Description of the construction in natural language | figure1-1.aml | | |
| Figure in SVG format | figure1-1.svg | | |
| Gauss-line Theorem - Proofs Info | | | |
| Prover Name | GCLC | Prover Version | 1.0 |
| Date of Submission | 2006-04-06 | Bibliographic Reference | Zhang95 |
| Contributor's Name | Pedro Quaresma | | |
| Proof Status | Proved | Proof (PDF file) | Gauss-line Theorem proof-1.pdf |
| Proof (XML file) | proof1-1.xml | | |

Fig. 7. GeoThms – Theorem Report

| Geometric theorems insert + Figure | | | |
|------------------------------------|---|-------------------------|-----------------|
| Geometric Theorem Info | | | |
| Name of the Theorem | Euler's Line | Theorem's Id | GEO0022 |
| Contributor's Name | Pedro Quaresma (pedro) | Email | pedro@mat.uc.pt |
| Bibliographic Reference | Chou93 | | |
| Category | Geometry | Date of Submission | 2006-06-28 |
| Description (LaTeX code) | $\begin{aligned} &\begin{aligned} &\text{\textbackslash begin{geothm}[Euler's Line]} \\ &\text{The centroid, } S, \text{ of a triangle is on the segment determined by the circumcenter, } S_0, \\ &\text{and the orthocenter } S_1 \text{ of the same triangle and divides } S_0S_1 \text{ in the ratio of } 1:2. \\ &\text{\textbackslash end{geothm}} \end{aligned} \end{aligned}$ | | |
| Drawer Id | 2 -- Eukleides -- 1.0.2 | Bibliographic Reference | Chou93 |
| Drawer's Code | <pre>circumcenter = intersection(pbis1,pbis2) EulerLine = line(Orthocenter,centroid) draw(segment(A,B)) draw(segment(A,C)) draw(segment(B,C)) color(red) draw(al1,dashed)</pre> | | |
| Insert info | | | |

Fig. 8. Insertion Form

figure or proof. If some syntactic, semantic or deductive error occurs an error message will be displayed and the user is given the opportunity to correct and re-evaluate the code. Syntactic errors are errors made in description steps that are not regular with respect to syntax of the underlying geometrical language. Semantic errors occur in situation when some construction is not possible for given points (for points given by their Cartesian coordinates). Deductive errors occur in situation when some construction is always impossible (these errors require invoking the prover).

Figures 9 and 10 illustrate the possibilities to add code (within a `textarea` field), to submit it to evaluation, and to see the result graphically along with the code submitted. If there are errors, they are displayed and the user can correct them. We are planning to incorporate a syntax highlighting text editor

(e.g., Helena⁷) as a substitute to the `textarea` field, providing in this way line numbering and syntax highlight.

The “Interactive Work” section can be used to work on a new result before adding it to the database. In the following text, we will illustrate an interaction of a user with GeoThms in adding, for example, the *Midpoint Theorem* to the database.

Theorem 1 (Midpoint Theorem) *Let ABC be a triangle, and let A' and B' be the midpoints of AC and BC respectively. Then the line $A'B'$ is parallel to the line AB .*

Using the interactive part of GeoThms, a user can begin by describing the construction, proceed attempting to prove the conjecture and, if all went as expected, insert all this data, along with the new conjecture statement to the database.

Describing the Construction

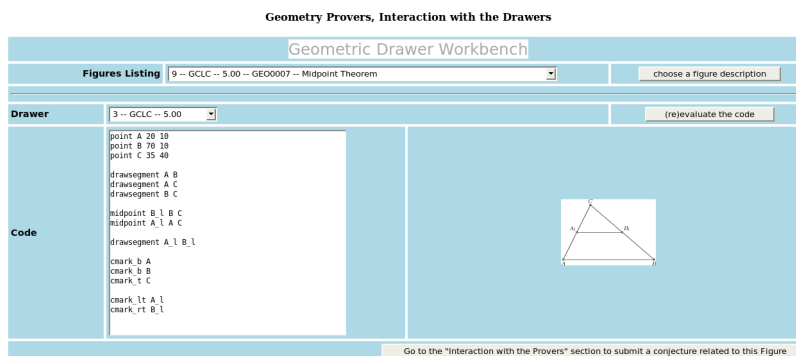


Fig. 9. Midpoint Theorem — Interaction with the DGS

The constructive specification of the figure has to define: three (fixed) points A , B , C (the vertices of the triangle); two (constructed) points A' and B' , the two midpoints of AC and BC respectively, and all the “drawing” commands. Note that drawing commands are irrelevant for the theorem prover, but are relevant for producing figures (see Figure 9). The construction was made using GCLC, but the user can also use Eukleides for describing the construction, by instructions very similar to the given ones.

Testing the Conjecture

After eliminating all errors from the code, the user can add a conjecture. The property to be proved can be expressed (using the area method) in the following way $S_{A'B'A} = S_{A'B'B}$, i.e., the signed area of $\Delta A'B'A$ is equal to the signed area of $\Delta A'B'B$.

⁷ <http://helene.muze.nl/>

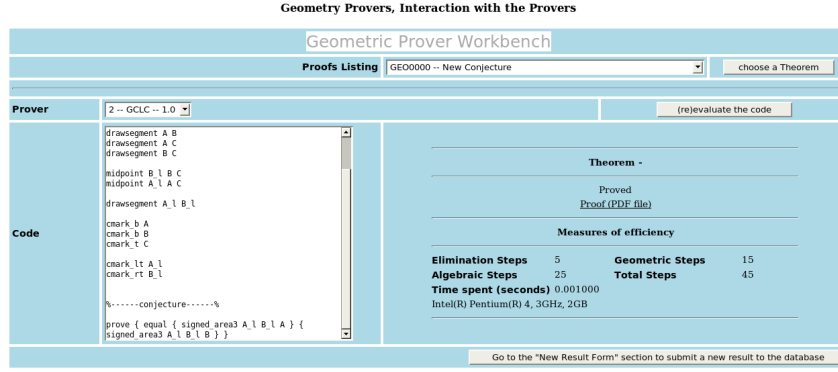


Fig. 10. Midpoint Theorem — Interaction with the ATP

By clicking in the appropriate button, the user goes from the “Geometric Drawer Workbench” to the “Geometric Prover Workbench” with the DGS’s code already in the `textarea` window. The GCLC’s code can be submitted to GCLCprover without modifications, while the Eukleides’ code needs to be converted with the `euktogclcprover` tool.

The user can now add the conjecture in the ATP’s code:

```
prove {equal {signed_area3 A_1 B_1 A } {signed_area3 A_1 B_1 B } }
```

After that, a new cycle of writing and evaluation starts (the drawers commands are already correct, but the conjecture may be incorrectly written). After that, the user gets the output of the prover in the form of a proof status, a PDF file (generated by GCLCprover) containing the proof (if the conjecture is valid), and some measures of efficiency.

As shown in figure 10, the proof status and the measures of efficiency are accessible, and the proof is given as a PDF file. Figure 11 shows the last steps of the proof made by GCLCprover.

$$\begin{aligned}
 (11) \quad & \left(\frac{1}{2} \cdot S_{ACB}\right) = (S_{BAB_1} + S_{BCB_1}) && , \text{ by algebraic simplifications} \\
 (12) \quad & \left(\frac{1}{2} \cdot S_{ACB}\right) = \left(\left(S_{BAB} + \left(\frac{1}{2} \cdot (S_{BAC} + (-1 \cdot S_{BAB}))\right)\right) + S_{BCB_1}\right) && , \text{ by Lemma 29 (point } B_1 \text{ eliminated)} \\
 (13) \quad & \left(\frac{1}{2} \cdot S_{ACB}\right) = \left(\left(0 + \left(\frac{1}{2} \cdot (S_{ACB} + (-1 \cdot 0))\right)\right) + S_{BCB_1}\right) && , \text{ by geometric simplifications} \\
 (14) \quad & 0 = S_{BCB_1} && , \text{ by algebraic simplifications} \\
 (15) \quad & 0 = \left(S_{BCB} + \left(\frac{1}{2} \cdot (S_{BCC} + (-1 \cdot S_{BCB}))\right)\right) && , \text{ by Lemma 29 (point } B_1 \text{ eliminated)} \\
 (16) \quad & 0 = \left(0 + \left(\frac{1}{2} \cdot (0 + (-1 \cdot 0))\right)\right) && , \text{ by geometric simplifications} \\
 (17) \quad & 0 = 0 && , \text{ by algebraic simplifications}
 \end{aligned}$$

Fig. 11. Last steps of the Proof of the Midpoint Theorem

Adding the Midpoint Theorem to the Database

With a new click, the contributor can select the “Forms” section in order to add a statement for the new construction and the corresponding figure and proof (see Figure 8).

5.5 Searching the Database

GeoThms’ users can search the database over figures, conjectures, or proofs for a particular string.

6 Related work

There are several systems related to GeoThms. The following ones in some degree link DGSs with ATPs or with repositories of theorems (Table 1 shows comparison between features of these tools):

Geometry Explorer combines features of DGS with a theorem prover based on the full-angle method which produces human-readable proofs (in \LaTeX form) [22].

MMP/Geometer combines features of DGS and ATP, and uses different proving methods [10,11].

Geometry Expert (GEX) (new version, currently under development) is a DGS with a client-side web interface [9]; the GEX prover is based on algebraic proof methods, and the user can only select one from a limited number of conclusions (e.g., “are three selected point collinear?”). The GEX tool does not have an accessible database of problems, and does not provide a formatted output for images and proofs.

GEOTHER is an environment for manipulating and proving geometric theorems implemented in Maple, with drawing routines and the interface in Java. GEOTHER can work with a menu-driven graphic user interface and contains a collection of theorems in both elementary and differential geometry, with sample specifications that have been proved. [21,20].

Cinderella uses randomised theorem checking of the geometrical properties; it does not provide proofs in any form [5,14,19].

Discover is a DGS that can communicate with Mathematica⁸, using the symbolic capabilities of the latter to implement the Gröebner bases method [2]. It is necessary to translate the geometric construction to an algebraic form and back, from the conclusion in algebraic form to its geometric counterpart. No proofs in any form are provided.

⁸ <http://www.wolfram.com>

| Tool | DGS | ATP | Readable Proofs | Web Interface | Repository of Problems | Verification of Constructions |
|-------------------|-----|-----|-----------------|---------------|------------------------|-------------------------------|
| GeoThms | ✓ | ✓ | ✓ | ✓ | ✓ | ✓ |
| Geometry Explorer | ✓ | ✓ | ✓ | | | |
| MMP/Geometer | ✓ | ✓ | ✓ | | | |
| GEX (old version) | ✓ | ✓ | ✓ | | | |
| GEX (new version) | ✓ | ✓ | | ✓ | | |
| GEOETHER | ✓ | ✓ | | | ✓ | |
| Cinderella | ✓ | | | | | |
| Discover | ✓ | ✓ | | | | |
| geometriagon | ✓ | | | ✓ | ✓ | |
| GeoView | ✓ | ✓ | | | | |
| GeoGebra | ✓ | | | | | |
| Theorema | | ✓ | ✓ | | | |

Table 1
Comparison between tools that combine DGS, ATP and repository of geometry theorems

geometriagon has a vast repository of problems in the area of classical constructive (ruler and compass only) Euclidean geometry⁹. A registered user can access/edit all problems and solutions. It does not provide an ATP. The user can perform only valid steps in the construction, using only a limited set of tools, and in this way the system is capable to recognise whenever a user has reach a solution of a problem. No formal proofs are provided.

GeoView combines the Coq ATP and the GeoplanJ DGS into a framework in which it is possible to edit statements of geometrical theorems, and to visualise the statement using the DGS [1]. The proofs are not accessible.

GeoGebra is a DGS with an internationalised graphical interface allowing graphical and textual input. Figures can be exported to various formats, including a dynamic version for Web. It does not have an ATP tool, neither it keeps a repository of problems [8].

Theorema system integrates a number of different mathematical tools and reasoners, including several geometry theorem provers — provers based on Gröebner bases method, Wu’s methods, the area method. The system is built on top of Mathematica⁸ system and uses its visualisation tools [3].

⁹ geometriagon: <http://www.polarprof.net/geometriagon/>

7 Future Work

We are planning to augment the framework by other dynamic geometry tools, and other geometry theorem provers. We are considering theorem provers based on the full-area method (which also produces synthetic proofs), Wu’s method and Gröebner bases method. We are planning to enable exchanging data with other tools (internally, within GeoThms, and externally) via our XML format for geometrical constructions and proofs.

We are planning to incorporate a syntax highlighting text editor as a substitute to the `textarea` field, providing in this way line numbering and syntax highlight. We are planning to use Math-ML for rendering theorems’ statements and proofs stored in XML.

The search mechanism will be improved to provide options for advanced search.

We are planning to internationalise GeoThms, in order to make it wider usable in education.

The “Help” system will be improved, by adding more detailed information to the various help pages already provided.

8 Conclusions

GeoThms gives the user a complex web-based framework suitable for new ways of communicating geometric knowledge, it provides an open system where one can learn from the existing knowledge base and seek for new results. GeoThms also provides a system for storing geometric knowledge (in a strict, declarative form) — not only theorem statements, but also their (automatically generated) proofs and corresponding figures, i.e., visualisations. We are planning to further develop GeoThms by improving its functionalities and incorporating more geometrical tools. We also hope that GeoThms’ growing body of geometrical constructions and formally proven geometrical theorems will become a major Internet resource for geometrical constructions and conjectures.

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